

<u>Spring Term Year 5</u>	<u>Place Value</u>	<u>Addition and Subtraction</u>	<u>Multiplication and Division</u>	<u>Fractions</u>	<u>Decimals and Percentages</u>	<u>Measurements</u>	<u>Properties of Shapes</u>	<u>Statistics</u>
WRM Small Steps	<ul style="list-style-type: none"> • Roman numerals to 1,000. • Round to the nearest 10, 100 and 1000. • Round numbers within 100,000. • Round numbers to a million. • Negative numbers. 	<ul style="list-style-type: none"> • Round to estimate and approximate. • Multi-step addition and subtraction problems. 	<ul style="list-style-type: none"> • Multiply 4-digits by 1-digit. • Multiply 2-digits (area model). • Multiply 2-digits by 2-digits. • Multiply 3-digits by 2-digits. • Multiply 4-digits by 2-digits 	<ul style="list-style-type: none"> • Number sequences. • Add fractions within 1. • Add 3 or more fractions. • Add fractions. • Add mixed numbers. 	<ul style="list-style-type: none"> • Decimals up to 2 d.p. • Decimals as fractions (1). • Decimals as fractions (2). • Understand thousandths. • Thousands as decimals. • Rounding decimals. • Order and compare decimals. • Understand percentages. • Percentages as fractions and decimals. • Equivalent F.D.P. 	<ul style="list-style-type: none"> • Kilograms and kilometres. • Milligrams and millilitres. • Metric units. • Imperial units. • Converting units of time. • Timetables 	<ul style="list-style-type: none"> • Calculating angles on a straight line. • Calculating angles around a point. • Calculating lengths and angles in shapes. • Regular and irregular polygons. • Reasoning about 3D shapes. 	<ul style="list-style-type: none"> • Read and interpret line graphs. • Draw line graphs. • Use line graphs to solve problems. • Read and interpret tables. • Two way tables. • Timetables.
NC Links	<ul style="list-style-type: none"> • Read Roman numerals to 1000 (M) and recognise years written in 	<ul style="list-style-type: none"> • Use rounding to check answers to calculations and determine, in the context of a 	<ul style="list-style-type: none"> • Multiply and divide numbers mentally drawing upon known facts. • Multiply numbers up to 4 digits by a 	<ul style="list-style-type: none"> • Add and subtract fractions with the same denominator and denominators that 	<ul style="list-style-type: none"> • Read, write, order and compare numbers with up to three decimal places. 	<ul style="list-style-type: none"> • Convert between different units of metric measure [for example, km and 	<ul style="list-style-type: none"> • Identify 3D shapes, including cubes and other cuboids, from 2D 	<ul style="list-style-type: none"> • Solve comparison, sum and difference problems using information presented in a line

	<p>Roman numerals</p> <ul style="list-style-type: none"> • Round any number up to 1000000 to the nearest 10, 100, 1000, 10000 and 100000. • Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers including through zero. 	<p>problem, levels of accuracy.</p> <ul style="list-style-type: none"> • Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. 	<p>one or two digit number using a formal written method, including long multiplication for 2 digit numbers</p>	<p>are multiples of the same number.</p>	<ul style="list-style-type: none"> • Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents. • Round decimals with two decimal places to the nearest whole number and to one decimal place. • Solve problems involving number up to three decimal places. • Recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal. 	<p>m; cm and m; cm and mm; g and kg; l and ml].</p> <ul style="list-style-type: none"> • Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints. • Solve problems involving converting between units of time. 	<p>representations.</p> <ul style="list-style-type: none"> • Use the properties of rectangles to deduce related facts and find missing lengths and angles. • Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. • Draw given angles, and measure them in degrees. • Identify: angles at a point and one whole turn (total 360°), angles at a point on a straight line and $\frac{1}{2}$ a turn (total 180°) other multiples of 90°. 	<p>graph. • Complete, read and interpret information in tables including timetables.</p>
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